

ITALY & AUSTRIA IN TURKEY'S BACKDOOR GERMANY IN AUSTRIA'S

73-4 (1973DG) Spring 1904

Austria-Hungary (Keith Thompson)

FAegCAGre-Syr, ABulSASer-Rum, ASer-Rum, AGalsARum-Ukr, ARum-Ukr, AVie-Tyr

England (David Wildman)

FNwysFBar-StP(NC), FBar-StP(NC), Fyng-Bre, AWal-Yor

France (Stephen Tihor)

FMid-Iri, APor-Spa

Germany (Jonathan Jacobs)

FBal-Den, APAr-Bur, AKio-Mun, FBel-Nth, ASwe, ASil-War, AMun-Boh

Italy (Ronald Kelly)

AGre-Syr, ASpaSamar, AMarSASpa, FNaf-Mid, FEMedCAGre-Syr, FWMeds FNaf-Mid, AVen

Russia (Paul Neumann)

AMos-War, AUkr-Rum, FSevSAUkr-Rum, FSTP(NC)SASwe-Nwy (elim.)

Turkey (Eric Robinson)

ACon-Bul, Aank-Smy, FSmy-Aeg

* * *

NEXT DEADLINES:

73-3: December 22; 73-4: December 22;
73-5: December 8; 73-6: December 29;
73-7: December 22; 73-8: December 15;
73-9: December 8; 73-10: December 22;
73-11: December 15; 73-B: December 8;
73-D: December 15

ONE MORE TIME

73-10 (1973GR) Spring 1901

Austria-Hungary (Gary Peterson)

FTri-Alb, ABud-Ser, AVie-Bud

England (David Lagerson)

FLon-Nth, Fydi-Nwg, ALiv-Yor

France (Robert Vivian)

FBre-Mid, APAr-Bur, AMarSAPAr-Bur

Germany (David Claman)

FKie-Den, AMun-Bur, ABer-Kie

Italy (Kevin Gallagher)

AVen, ARom-Apu, FNap-Ion

Russia (Wayne Gildroy)

AWar-Gal, AMos-Ukr, FSev-Bla, FSTP(SC)-Both

Turkey (Zane Parks)

ACon-Bul, Fank-Bla, ASmy-Con

* * *

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five free issues for every article.

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Please note that with the receipt of this issue, our subscription
rate is now 10/\$2.00.

We are, as you may have noticed, finally caught up with our normal
publishing schedule. All we can say is thank God. To do this, we pub-
lished several article-issues in a row. With this, we seem to have had
a number of postal problems. Quite a few people have had their issues
delayed and only now trickling in. We don't know how many issues were
lost and how many just delayed. So, after six weeks from any issue's
publication date, if you have not received that issue, send us a SSAE,
and we'll send you another copy (if we have one). Of course, if you had
moves in a delayed or lost issue, write sooner than six weeks later.

Once again, if you have moves in an issue, that issue is sent to
you via first class mail.

If you want a copy of our house rules, just send in a SSAE.

Last issue, the wrong "next deadline" for 73-D was printed, or
rather it was not updated. The next date for moves is November 15.

Due to requests from Ken Muzynski and Mike Honig, 73-11 has been
postponed to January 5, 1974.

Wayne Gildroy will be at: Box 302, Roundup, Montana 59072, from
December 10 to January 6.

THE RIGOT printed a paraphrase of our impeachment call in a recent
issue. First, thanks Dave, for reprinting what we think is an important
call. Second, isn't it amazing how Richard Nixon is bringing this coun-
try together? David and we agree on virtually no political issue, but
we all want Richard Nixon out of the White House. You can sub to THE
RIGOT by writing David Staples at R.R. 1 Box 120, Fargo, N.D. 58102.

Paul Neumann wants to invite any of you reading this who are get-
ting interested in colleges and in applying for admission, and who is
interested in Brown University to write him. He'll put you up over
night or over a weekend, and show you Brown first hand, thoroughly, and
truly. This is a generous offer, and you ought to take him up on it.
His address is: Brown University, Box 4013, Providence, R.I. 02912.

subscriptions are 10/\$2.00

page two

THE IDA 1973 ELECTIONS

The IDA Editor has received the official count from Eric Verheiden of Aloha, Oregon. The report is given below:

| | |
|---------------------------|--|
| Vice-President/Treasurer: | <u>Buchanan</u> 52 Oppose 2 Abstain 1 |
| Ombudsman: | <u>Von Metzke</u> 54 Oppose 1 |
| Membership Secretary: | <u>Bowers</u> 31 <u>Chin</u> 18 |
| At-Large Secretaries: | <u>Brooks</u> 47 <u>Key</u> 33 <u>Staples</u> 21 |
| Atlantic Regional Sec.: | <u>Ulanov</u> 12 <u>DePrisco</u> 8 |
| Central Regional Sec.: | <u>Hilliker</u> 14 Oppose 0 |
| Pacific Regional Sec.: | <u>Fujihara</u> 10 Oppose 1 |
| Canadian Regional Sec.: | <u>Leeder</u> 5 <u>Correll</u> 4 |
| Overseas Regional Sec.: | <u>Piggott</u> 1 Oppose 0 |

55 valid ballots were received; 6 other ballots received were invalid due to non-payment of 1974 IDA dues (as of October 26); 16 1974 members did not vote. The winners are underlined.

THE 1974 IDA COUNCIL

For your information, all names, positions and addresses are given below. Get to know your representative by writing your ideas to him. The IDA can't work until the members let them know they're involved!

PRESIDENT: Edi Birsan, RD 1, Smithtown Rd., Fishkill, NY 12524 U.S.A.
VICE-PRES/TREASURER: Walter Buchanan, RR 3, Lebanon, IN 46052 U.S.A.
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CENTRAL REGIONAL SEC.: Chic Hilliker, PO Box 1195, Bloomington, IN 47401 U.S.A.
PACIFIC REGIONAL SEC.: David Fujihara, 1225 Peterson Lane, Honolulu, HI 96817 U.S.A.
CANADIAN REGIONAL SEC.: John Leeder, Box 1606, Huntsville, Ontario, CANADA
OVERSEAS REGIONAL SEC.: John Piggot, Jesus College, Cambridge CB5 8BL, UK

((The above is reprinted from DIPLOMACY REVIEW #11. Current members of the International Diplomacy Association of course already have the above information. It is reprinted for the information of those who benefit from the IDA's actions even without membership, and for those who we hope will join. If you don't belong you should! The benefits are many. To join, send \$2.00, for 1974 dues to Walt Buchanan (address above).))

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press

73-10 (Berlin-France) Any neighbor who writes only once, must be an enemy and deserves to be attacked.

ABBREVIATIONS IN EUROPE 1721

What follows is an alphabetical (sort of) listing of the provinces and bodies of water on the map of Europe 1721. It is compiled merely for the use of printing the moves in 73-D and the game that is now being filled. It is not binding in any way but will help you in decoding any printed listing of moves. John Boyer may have his own series of abbreviations, but, if he does, he neglected to tell us about it. A vast majority of these are obvious, but I herewith present the entire (I hope) list. Raymond Heuer

| <u>Province or Body</u> <u>of Water</u> | <u>Abb.</u> | <u>Province or Body</u> <u>of Water</u> | <u>Abb.</u> | <u>Province or Body</u> <u>of Water</u> | <u>Abb.</u> |
|--|-------------|--|-------------|--|-------------|
| Aegian Sea | Aeg | Albania | Alb | Angermanland | Ang |
| Aragon | Ara | Archangel | Arc | Arctic Ocean | Arc |
| Astrakhan | Atk | Asturias | Asr | Auvergne | Auv |
| Azerbaijan | Aze | Baltic Sea | Bal | Barbary States | Bar |
| Bavaria | Bav | Bessarabia | Bes | Bay of Biscay | Bis |
| Black Sea | Bla | Bohemia | Boh | Bordeaux | Bor |
| Gulf of Bothnia | Bot | Brandenburg | Bra | Brittany | Bri |
| Budapest | Bud | Bulgaria | Bul | Castile | Cas |
| Caucasus | Cau | Central Med. Sea | Cen | Christiana | Chr |
| Clyde | Cly | Cologne | Col | Constantinople | Cbn |
| Crete | Cre | Croatia | Cro | Denmark | Den |
| Eastern Med. Sea | Eas | English Channel | Eng | Estonia | Est |
| Finland | Fin | Galicia | Gal | Straits of Gibraltar | Gib |
| Gulf of Lyon | GLy | Goteburg | Got | Granada | Gra |
| Greece | Gre | Hanover | Han | Helgoland Bight | Hel |
| Holland | Hol | Iceland | Ice | Ireland | Ire |
| Irish Sea | Iri | Ionian Sea | Ion | Kassel | Kas |
| Kiev | Kie | Krakow | Kra | Kuban | Kub |
| Lapland | Lap | Lithuania | Lit | London | Lon |
| Madrid | Mad | Mid-Atlantic Ocean | Mid | Milan | Mil |
| Minsk | Min | Moldavia | Mol | Moravia | Mor |
| Moscow | Mos | Kingdom of Naples | Nap | Netherlands | Net |
| Normandy | Ndy | North Adriatic Sea | NAd | North Atlantic Ocean | NAT |
| North Sea | Nth | Norwegian Sea | Nwg | North Tyrrhenian Sea | NTy |
| Papal States | Pap | Persia | Per | Pomerania | Pom |
| Portugal | Por | Posen | Pos | Prussia | Pru |
| Rheims | Rhe | Rhine | Rhi | Rumania | Rum |
| Savoy | Sav | Scotland | Sco | Serbia | Ser |
| Seville | Sev | Saxony | Sax | Sicily | ((Sic)) |
| Silesia | Sil | Sinope | Sin | Skagerrak | Ska |
| Sardinia | Sar | St. Petersburg | StP | Smyrna | Smy |
| South Adriatic Sea | SAd | South Tyrrhenian Sea | STy | Stockholm | Sto |
| Switzerland | Swi | Syria | Syr | Toulon | Tou |
| Transylvania | Tra | Tunis | Tun | Tuscany | Tus |
| Tyrol | Tyr | Vardohus | Var | Republic of Venice | Ven |
| Versailles | Ver | Vienna | Vie | Wales | Wls |
| Wallachia | Wlc | Warsaw | War | Western Med. Sea | Wes |
| White Sea | Whi | Yorkshire | Yor | | |

CO PLACIDLY AMID THE NOISE & HASTE, & REMEMBER WHAT PEACE THERE MAY BE IN SILENCE. AS FAR AS POSSIBLE WITHOUT surrender be on good terms with all persons. Speak your truth quietly & clearly; and listen to others, even the dull & ignorant; they too have their story. Avoid loud & aggressive persons, they are vexations to the spirit. If you compare yourself with others, you may become vain & bitter; for always there will be greater & lesser persons than yourself. Enjoy your achievements as well as your plans. Keep interested in your own career, however humble; it is a real possession in the changing fortunes of time. Exercise caution in your business affairs; for the world is full of trickery. But let this not blind you to what virtue there is; many persons strive for high ideals; and everywhere life is full of heroism. Be yourself. Especially, do not feign affection. Neither be cynical about love; for in the face of all aridity & disenchantment it is perennial as the grass. Take kindly the counsel of the years, gracefully surrendering the things of youth. Nurture strength of spirit to shield you in sudden misfortune. But do not distress yourself with imaginings. Many fears are born of fatigue & loneliness. Beyond a wholesome discipline, be gentle with yourself. You are a child of the universe, no less than the trees & the stars; you have a right to be here. And whether or not it is clear to you, no doubt the universe is unfolding as it should. Therefore be at peace with God, whatever you conceive Him to be, and whatever your labors & aspirations, in the noisy confusion of life keep peace with your soul. With all its sham, drudgery & broken dreams, it is still a beautiful world. Be careful. Strive to be happy.

Found in Old Saint Paul's Church, Baltimore;
dated 1692

(BABE HEUER CONT'D)

all for all the fine years of baseball you gave me. I also want you to know that I will never forgive you f_____s for fining me \$5000.00!"

(BELLEVUE HOSPITAL) NOVEMBER 3, 1901: Babe Heuer, ex-baseball star, died today at this hospital, when doctors failed to remove all his brain.

73-5 (ANIMAL RIDDLES)

Q: What did the oversexed male Rayrill say to his female counterpart?

A: Light my fur!

laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh.

Q: What did one male Purple Horned Wachtler say to another?

A: Your Horn is showing!

laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh.

Q: Why was the Dunc-hound thrown out of the shopping center?

A: Because he asked for a doggie bag!

laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, 1

Q: Why did the Blue Speckled Plotkin get angry at the Robinoceros at Thanksgiving?

A: He told him to get stuffed!

laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh.

Q: why is it that the mating of a Saber Tooth Neiger and a Purple Horned Wachtler reminds you of Middle Earth?

A: Because of FANG-HORN!

laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh.

Q: What do Saber Teeth Neigers do when they insult each other?

A: They have duels with SABERS!

laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh.

Q: what did the constipated Horse bright say to his wife?

A: That's the END of the matter!

laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh, laugh.

* * *

73-3 (BERLIN PRESS)

The German Chancellor made a speech today. " This war has been the most boring war in history. We, the German people, believe that this war should be ended immediatly in place. If this war continues, all involved will suffer. England shall disappear from the map, and Germany will expand and in that way shall destroy the world. The Geraan people beseech you all to vote for resolution number seven, the seven way draw.

GOD SAVE THE QUEEN; LONG LIVE THE SOCIALIST WORKERS' PARLIAMENT

(review by Laurence A. Moran)

Dear John;

For some time now copies of your magazine GRAUSTARK have been appearing at my front entrance. I have been unable to contact you on the Viewer since apparently you do not have an origin number, or at least it is not listed in my International Directory. It is all very well to write satire and humour but you might occasionally put some real addresses in your newsletter so that your readers can get in touch with one-another. Even your subscription lists seem to be fictitious since I have tried calling many of those people on the Viewer but with no success. In fact the only real people that I have been able to get in touch with are Bangs Leslie Tapscott and of course Herb Barents.

I have enjoyed the writings of Robert Bryan Lipton (is this a pseudonym of Barents'?) on Phumpha and his satirical preview of "novels" involving alternate time-lines but I feel that his references to Umberto the Last are in poor taste especially since his tragic death only a few short months ago. I am enclosing a review of The Diplomat by Joel Joster for the benefit of your readers. You are obviously very familiar with this work since you have made many references to it in your magazine.

There appears to be no direct way to telecode this message to you so I am auto-printing it and will leave it in exactly the same place that I normally find my GRAUSTARK every third week. Hopefully my secret messenger will deliver it to you in person.

The Diplomat by Joel Joster (King George Publishing House, New York, CNY) is, in my opinion, one of the best fictional accounts available on the subject of 'what if...' history. Like other books of this sort Joster develops a story in which the characters exist in a world parallel to our own but in which one significant historical event has been altered. In The Diplomat we are to believe that George Washington managed to escape the Howe brothers at the battles of Harlem Heights and White Plains and that as a result the Colonialists won the War of the American Secession.

The main character is a college professor, Dr. Henry Kissinger, who controls the foreign policy of "The United States of America." This country includes not only the original thirteen colonies but also half of North America including the present Spanish-speaking Republic of California, the northern provinces of Mexico, and much of southern Canada. Dr. Kissinger flits about in super-sonic flying machines bringing peace to the world by concluding treaties with "U.S.A.'s" major rivals: "U.S.S.R." (present-day Russian Empire) and "People's Republic of China" (a united China). His crowning glory, and the climax of the book, is to end a disastrous war in which Yankee troops are fighting Vietnamese in Japan's Manchuria Province.

Jester's book makes very interesting reading and his speculation seems, on the surface, to be plausible. One can accept that in spite of the odds, it was possible for the Colonies to achieve independence in 1776 and that a united nation could have grown out of the hodge-podge of early settlers. In fact the powerful position of Canada and Mexico today illustrates this possibility. What is less credible is that Russia and the fragmented states of China could have been so affected by this turn of events that they would rise to be world powers in less than 200 years. In The Diplomat those latter two countries are the only major nations with socialist economies while all of the others (even Great Britain!) are still industrial oligarchies. This is the exact opposite of the real situation and this strains the imagination somewhat. I feel that Jester could have made his novel much more enjoyable if he had not altered this obvious fact.

My other main objections involve the substance of the plot. The hero, Dr. Kissinger, holds an appointive office and is not responsible to the "U.S.A." parliament. In a country that is supposed to be a democracy it doesn't seem likely that a man could be as powerful as that and not be held to account by the people. Incidentally Kissinger resides in a city appropriately named "Washington" which is near the present-day town of Watergate in the Confederacy of Virginia. A more noticeable flaw in the book is that a supertechnological country which even possesses atomic weapons, is unable to defeat a small oriental nation. (In Jester's world Indochina is not part of the Japanese Empire.) This is absurd. In fact the purpose of the war and its causes are never explained to us and yet this is crucial to the exciting climax where Kissinger concludes "peace with honour."

In summary: if one enjoys this book as the fiction that it is, it becomes a pleasant evening's relaxation. If you are of a mind to analyze the details too closely, however, the book becomes a work of humour.

((This article originally appeared in John Bordman's GRAUSTARK, issue 296. This excellent issue by the way was forty pages long and well worth the cost of 50¢. Write to John at 234 East 19th Street, Brooklyn, N.Y. 11226. Regular subs are 8/\$1.00.))

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press

73-4 LODZ, Feb. 20, 1904 (GPS) Local authorities in this Russian-held Polish city reported a disturbance on the outskirts. A minor explosion occurred in the modest villa of a local raconteur, Baron von Neumann. The Baron, who was exiled a while back from Holstein, is known throughout the area for the fantastic tales he tells of his grandiose plans for the Russian Empire. The explosion is thought to have been set off by a neighbor of Neumann's. It was definitely caused by a Pole, since only Poles send postcard-bombs. Von Neumann could not be found for comment -- in fact, he has been missing since the overthrow of the ex-Commissar, Comrade von Metzke. He is sometimes linked with the German elements present in Russian-claimed territory before the revolt, although they could have been invited by von Metzke. As any reader of War and Peace knows, Russian noble genealogies are impossible.

A STATEMENT TO THE PLAYERS IN 73-5

Beginning with the Spring 1908 moves the game-master will no longer take the responsibility to call players for late moves. All moves will be due at 9:00p.m. without exception.

At that time I will adjudicate the moves and call players only for necessary retreats. I will not accept any moves after 9:00. I will not call players for builds. I also will not accept written orders from a third party unless the moves are signed. Note that I will not take the responsibility for the failure of such third parties to deliver the moves to me.

In view of these policies it would be wise to get your moves in early and with conditional retreats, builds/removals, and, if possible, conditional moves for the following season.

Raymond Hauer

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73-8 CORRECTIONS

Jonathan Jacobs did get his moves in on time for the last moves, Spring 1902. The Corrections follow:

Austria-Hungary (Jonathan Jacobs)

ARum-Ukr, ABud-Rum, ASerSABud-Rum, AVie-Gal, FTri-Alb

Russian AUkr retreats to War or is eliminated.

Leo Plotkin (83-02 Cornish Avenue, Elmhurst, Queens, N.Y. 11373) is the new stand-by for Germany.

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A Letter to the Editors:

Hi --

It has been nice subscribing, but I get too many 'zines and am cutting down. So I will not resubscribe.

Victor Ricci

P.S. Your format for reporting game orders is poor and hard to read. How about some indenting, underlining, and/or more judicious line skipping.

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The POUCH is read in California, Connecticut, Georgia, Hawaii, Illinois, Indiana, Iowa, Kansas, Louisiana, Maine, Massachusetts, Michigan, Missouri, New Jersey, New York, North Dakota, Ohio, Oklahoma, Oregon, Pennsylvania, Rhode Island, Tennessee, Texas, Washington, Wisconsin, Washington, D.C., British Columbia, Ontario, Belgium, and England.

73-8 (THE HALFBACK OF NOTRE DAME)

Igor Uglyk had decided that the time had come. Baron von Neumann had to die! By now Dracula had killed Count von Honig and Baron von Neumann was the only one left. Unfortunately, the Baron had some help: Colonel Krudhear Bullmoose, Colonel Nikoplat A. Poponov, and the evil doctor Drunken Smith. On his side, Igor Uglyk had: Kimball Drek and himself. Dracula was not back from Moscow yet. The Baron was staying at the Ankara Hilton, that monumentous two floor hotel. Igor and Kimball armed themselves with three grenades, one sawed off Macaroni Special shotguns, and one Macaroni Special Luger equipped with silencer.

Igor knocked on the door of the Baron's spacious suite.

"Who's there?" screamed the Baron.

"The halfback of Notre Dame! Who else!" yelled Igor as he crashed through the door.

Baron von Neumann and Drunken Smith quickly ran out of the room leaving the colonels, Bullmoose and Poponov, to hold Igor and Kimball off. They weren't enough. As quick as lightning, a grenade was thrown at Bullmoose and two shotguns fired at Poponov. Bullmoose swallowed the grenade as the guts of the once Colonel Poponov were strewn all over the room. All of a sudden the grenade that Bullmoose swallowed went off, splattering him all over the room also.

"Those two sure had guts!" remarked Kimball Drek as he removed the chunks of flesh from his shirt.

They crashed through the next door only to see Baron von Neumann escape out of the window while Drunken fired a flame thrower at them. Igor Uglyk was hit by the flame but Kimball was not and he put a bullet right in the middle of Drunken's ugly face.

"How what are you so burned up about?" Kimball asked as he turned around to look at the burning hulk that had never been a man, Igor Uglyk. Igor's last words were "See coach. I scored the touchdown!"

Meanwhile outside, Dracula had just returned in time to see her brother crawl out of the Hilton Hotel window.

"Now where do you think you're going, brother?" she asked.

"I'm going to escape and you're not going to stop me!" he spat out.

"Then what do you think this shotgun's for?" she kindly and coolly asked.

"Now, why would you want to kill me? I've been a brother to you!" he stated.

"False!" she continued coolly.

(continued on page 12)

THE "I HAVE BEEN STABBED" BLUES

BY DKS

Every player has been stabbed at one time or another. Many of those times you were able to do something about it and other times you have been able to win. But every once in a while you get stabbed and you know you're dead. Here's an example. You're playing Turkey and you ally with Russia. He moves into the Black Sea and you decide to forgive him. He then stabs you again and takes Ankara. In that same fall you're forced to stab Austria and Italy in order to pull off the Turko-Russo Alliance. You know that Italy will never forgive you but you talk Austria into re-allying with you. In 1902, he stabs you. Now you know that you're dead. What is there left to do? Italy, Austria, and Russia are all at war with you. You can't become a puppet power because no one will take you. They have everything to gain and you everything to lose. You can't even hurt them or keep them off. They're too many and too well coordinated. So you finish last and are out of the game by 1904.

Now comes the hard part. You're out of the game and it's time for the self analysis. It's always important to know why you lost. Now you want to know why you were cremated. You know that you wrote to everyone you made the standard openings, and you didn't lie too much in the opening diplomacy. So why did you get killed? Almost everyone, especially new ones, will start wondering whether he's obnoxious, or that perhaps he's not intelligent enough for the game. This is the toughest moment in a novice Diplomacy player's career. Either he'll decide to continue playing or he'll quit. One should always look at the good side. Think of all the things you learned. Who you'll never trust in another game. How to disappear from the scene leaving someone more powerful than the others so that he'll tear apart the others. Of course if you're in a \$10.00 Graustark game nothing will make you feel better. One of the most important thing to remember is what Gil Meiger wrote in one of his articles. Always get under foot. If you're the Turkey mentioned in the above example here are some things you can do. Make sure that Austria gains more of your centers. This will mean that Austria will be strong enough to attack Italy or Russia. Who knows. if you are lucky enough one of the other players may even offer you puppetship in order to stop an over expanding Austria.

Don't forget that the odds are that you will lose any game you enter. Hopefully you won't lose as badly as my example did. Perhaps you'll be one of the few to win your first game you enter.

"I've been a father to you!" he stated starting to get worried.

"False!" she coolly continued.

"I've been a mother to you!" he said terrified now.

"Now, that's true", and at that she shot him.

That night in hotel room number six, Dracula and Kimball slept well. It was then that he learned that Dracula was a vampire.

NOTE- That night, seven more people were killed by the man with the Vlad Dracul complex.....

THE END

(THE BABE HEUER STORY--A GIL NEIGER RELEASE)

(YANKEE STADIUM): AUGUST 19th, 1901: Babe Heuer, baseball star, fined \$5,000.00 by baseball commissioner for betting against his own team with the Black Neiger's bookies. Team won ballgame 15-0 on Babe Heuer's five homeruns.

(COMMISSIONER'S OFFICE): AUGUST 20, 1901: Babe Heuer, baseball star is banned from baseball for his illegal betting. Will be allowed to play in limited number of games under the supervision of Elmer Fudd, ping pong star.

(NEW YORK, NY): AUGUST 25, 1901: Babe Heuer, ex-baseball star, hit by car. forced to retire from baseball because of the loss of his right pinky toe.

(PEKING, CHINA): AUGUST 31, 1901: Babe Heuer, ex-baseball star, is on the way to becoming one of the greatest ping pong players ever under the masterful guidance of Mao Tse-Hansen, his coach and former boyfriend.

(PEKING, CHINA): SEPTEMBER 3, 1901: Babe Heuer, ex-baseball star, arrested for attempting to smuggle parts of the great wall of China into the USA. Released into the custody of Mao Tse-Hansen.

(TALACAMOOSE, ONTARIO) SEPTEMBER 12, 1901: Babe Heuer, ex-baseball star, escaped custody of Mao Tse-Hansen when, with the help of Elmer Fudd his current mother, he tied three horny raccoons to his feet and ran away at supersonic raccoon speed.

(HONG KONG): SEPTEMBER 30, 1901: Babe Heuer, ex-baseball star, kidnapped by the Hong Kong Ping Pong Team to use as a ping pong ball. Hong Kong now plays King Kong Ping Pong.

(NEW YORK, NY): OCTOBER 3, 1901: Babe Heuer, ex-baseball star, has been found to have the deadly and incurable disease "Ping Pong Elbow".

(YANKEE STADIUM): OCTOBER 7, 1901: Babe Heuer, ex-baseball star, made his farewell speech at Yankee Stadium today. "Although I am to have my brain amputated tomorrow and I will probably die, I still want to thank you

(cont'd on pg)

THE PEACE LOVER'S GUIDE

TO

SPI'S MAGAZINE GAMES

YEAR OF THE RAT. ***

Simulation of the communist offensive in 1972. Great game and simulation about Vietnam.

GRUNT. ***

Another game about Vietnam but in 1965 this time. This game could be upsetting to Vets of that time, otherwise it's quite good.

COMBAT COMMAND. ***

PANZERBLITZ in France '44 with USA. Worked over PZ system. More realistic but less fun.

BASTOGNE/ANZIO BEACHHEAD. **/***

Bastogne is **awkward** and totally overshadowed by its offspring, ARDENNES. Anzio a fast and mobile situation about the war in Italy in WW II.

LOST BATTLES. ***½*

Hard game to learn but worth it. Regimental combat in Russia in 1943.

USS. ***

Land, sea, and air, all combined to make the longest and most complicated game ever about the war in the Pacific. Hard to learn but once mastered its fun.

BATTLE OF MOSCOW. ***½*

Ancestor of MOSCOW CAMPAIGN, unrealistic but infinitely better.

FINNISH WAR. ***

Fun and realistic, but one wonders how the Russians ever did so well. The game is about the Russo-Finnish war of 1939.

FLYING CIRCUS. ***½*

The first tactical airgame, set in WW I. Good, fun, and easy. As good as FOXBAT and SPITFIRE.

FLIGHT OF THE GOEBEN/CHICAGO, CHICAGO. ***½*/***

Goeben is a fun strategic ship game set in WW I. Interesting system. Chicago is a game about the 1968 Chicago riots. Now you find out why it was so bloody.

BORODINO. ****

Napoleonics in Russia in the genre of Napoleon at Waterloo. Easy and excellent game.

SCRIMMAGE. ***½*

Fantastic tactical football simulation. A little complicated but worth it. If you don't like football, then you won't like this game.

ARMY GROUP CENTER. **½*

Another Russian front game using the FRANCE '40 system. Not as good as the others and repetitious.

CA ***½*

Tactical naval warfare in the Pacific in 1941-1945. Good game and fast action.

FALL OF ROME. ****

The game is solitaire, an area game, and great all at the same time. Includes all the causes for the Fall.

RENAISSANCE OF INFANTRY. **

Father of DARE AGES but not as good. Much more complicated and not worth it. Issue also contains mini-panzerblitz scenario.

CENTURION. ***

Tactical fighting in Roman times. Good and fast. Complicated but worth it.

ARMAGEDDON. ***

Tactical combat 3000BC-500BC. Sort of a desert war in biblical times. Great chariot battles.

BLITZKRIEG MODULE. **½*

Worthless if you don't own the game, but if you do, it's a nice addition.Other games available from SPI.

NAPOLEON AT WATERLOO. ****

Simple and good. Simplest game ever and a great intro to wargaming at \$2.00 each.

NAPOLEON AT WATERLOO EXPANSION SET. ****

Cost you another \$2.00. Makes your original NAW more realistic and more complicated.

QUEBEC 1759. ***½*

Re-enactment of the French Indian war in the vicinity of Quebec. Not the usual wargaming system but lots of fun.

DIPLOMACY. ****

Do I have to say anything.....

Just for the record * means poor, ** means fair, *** means good, and **** means excellent. First I want to tell all the people who don't play wargames, that before they definitely make up their minds about them, they should try one of them such as NAW.

* * *

EVAC PRINTOUT.....

I AM THE EVANIZED VISUAL AUTOMATIC COMPUTER AND IF YOU WANT TO SEE MY ETCHINGS, PHONE NO2-2390.....

RUSSIA BATTERED ON SOUTHERN FRONT

73-7 (1973EI) Fall 1903

Austria-Hungary (Ronald Kelly, 1)

ASer-Rum, FTri-Ven, ATyrSFTri-Ven, ABud-Tri, AGal-Ukr (-Boh, Vie, Sil, or elim.). owns: Bud, Tri, Vie, Rum, Ser, Ven (6)

England (Leo Plotkin)

FWal-Iri, FLivSFWal-Iri, FNth-Lon, ANwysFSwe. owns: Edi, Liv, Lon, Nwy (4)

France (Donald Pitsch, -1)

APic-Wal, FEngCAPic-Wal, FIRISAPic-Wal (-Mid or elim.). owns: Bre, Mar, Par, Bel, Por, Spa (5)

Germany (Mike Ritter, 1)

FSka-Nth, FDensFSka-Nth, ABelSAHol, AHolSABel, ARuh-Mun. owns: Ber, Kie, Mun, Bel, Den, Hol (6)

Italy (Jamie Adams, -1)

APie-Ven, FAdrSAPie-Ven, ARom-Nap. owns: Nap, Rom, ~~Tyr~~. (2)

Russia (Duncan Smith, -2)

FRum-Bul (-Bla or elim.), ASev (-Mos or elim.), AUkrSAWar-Gal, AWar-Gal, FSwe, AStP-Liv. owns: Mos, StP, ~~Bel~~, War, ~~Nw~~, Swe (4)

Turkey (John Stevens, 2)

FTyr-Tun, FLion-Nap, ABulSASer-Rum, FBla-Sev, AArmSFBla-Sev. owns: Ank, Con, Smy, Bul, Gre, Sev, Tun (7)

A sepearte builds season has been requested. Therefore next turn will be builds only. Of course the number each player builds or removes may change if he eliminates units instead of retreating them. Builds may be conditional on retreats. A draw has been proposed by Italy. Vote on it with your builds. If you do not vote it counts as a no vote.

BRITANIA RULES THE WAVES

73-5 (1973DX) Fall 1907

Austria-Hungary (Leo Plotkin, 1) ABul, AUkr-Sev, AVie-Gal, ARumSAUkr-Sev, ARom-Nap, AVen-Rom, ASerSABul, AGal-War, FGre-Ion, FAdrSFGre-Ion. owns: Bud, Tri, Vie, Bul, Gre, Nap, Rom, Rum, Ser, Sev, Ven (11) builds: FTriEngland (Alex Katzoff, 1) ASweSFDen, FDensSFKie, FNth-Nwy, FEdi-Nth, FLon-Eng. owns: Edi, Liv, Lon, Den, Nwy, Swe (6) builds: FEdiFrance (Eric Robinson) FSpa(SC) (-Por). owns: Por, ~~Spa~~ (1) no buildsGermany (Duncan Smith) AKie-Ber, ABre-Pic, AMar-Spa, AMunSAKie-Ber, AGass, AMar-Spa, ABoh-Sil, FBel-Eng, FHol-Hel, FBal-Kie. owns: Ber, Kie, Mun, Bel, Bre, ~~Den~~, Hol, Mar, Par, Spa (9) no buildsItaly (Bruce Wachtler) FTyr-Tun. owns: Tun (1) no builds
(continued on page eighteen)

A few comments from Robert Lipton on my article on Black Magic and Diplomacy: "There is one problem with Penelope's article on magic in Diplomacy: Birsan has already sold his soul to be the best player, and the roster is full. There can be only one best you know. And the rats don't work. I found out in 73-9. P.S.: My familiar tells me that Hell consists of a Diplomacy game which breaks up just as you're about to win."

A reprint from HOOSIER ARCHIVES: "BACK FORTY CHAPTER OF THE DWA (18 May 1906): Reporters today tread softly into the throne room of Queen Suzanne to learn her reaction to the following message from Penelope of Pouch: "Queen Suzanne has jokingly formed the Diplomacy Widow's Association, and she is now setting about plans for the hobby's infiltration. Well I would like to ask half-jokingly and half-seriously, why, Queen Suzanne, do you feel the need to fight the IDA and the Diplomacy hobby? If you have a husband who is so deeply immersed why not join him in the hobby fully?" Queen Suzanne was raging: "Why not immerse myself in the hobby" she says. Hells bells, I'm drowning!" Reporters tiptoed quietly out."

Now I want to get the purpose of my questioning Carol Buchanan soliciting the above witty reply. Carol deserves a great deal of praise. Her contributions to the hobby are large, and to a large extent unheralded. She single-handedly types every issue of HOOSIER ARCHIVES, which is quite a job indeed. She also has put many Diplomacy fanatics when they visit the "Cow Pastures," and has greeted them with superb meals and hestessing. In short, she is an indispensable part of HA and the hobby. I for one want to thank her for the services she has performed and continues to perform for the hobby.

By the way, HA is about to undergo some major changes. Walt Buchanan has come to a conclusion I have had for some time. Namely, that the Diplomacy hobby is now large enough to support an offset publication. He soon plans to convert HA to a bi-monthly, offset DIPLOMACY WORLD at the cost of \$5.00 a year, the same as the current sub to HA. He will keep the sub rate at \$5.00 even with the postal rate increases in January. To do this, he needs to raise the circulation to approximately 300 (from the current 208). DIPLOMACY WORLD will have all the features of HA plus more. Moves of several turns will be printed in each issue along with press (players will continue to get HA each game turn in addition to DW), complete ratings will be published in each issue, analysis of the game will be with hindsight because of the publishing schedule, and thus better, and articles will of course be far more plentiful. All of this is by way of saying that if you don't already sub to HA, you should do so now. HA is the largest circulation zine in the hobby, and one of the best. Sub rates are 10/\$2.00 or 26/\$5.00 (Indiana residents add 4% sales tax). Write to Walt Buchanan, R.R. 3, Lebanon, Indiana 46052.

We're beginning to work on our anniversary issue, issue 51, to be published on February 23. As always, we solicit your articles and letters. But we want to make this a super issue, so we invite you to do your best efforts. If you do write something for the anniversary issue, please mark it as such, so we save it for that issue. This is going to be a very big issue, at no extra cost to you, so don't say we don't give you anything for Christmas, you're just going to get it a little late.

The Desiderata on page five is a beautiful piece of prose that I have long loved. Some time ago, John Boyer came up with the idea of printing it in his fine zine IMPASSABLE. So now we follow suit.

As you can see from the election results on page three, I have been elected Atlantic Regional Secretary of the IDA.

The IDA aids all those in the hobby, so I want to hear from everyone, members and not if you have any ideas or comments on projects that the IDA runs or should run. This is especially true of those who live in the Atlantic Region. Those who live in other parts of the world should, by-and-large, communicate their feelings to their regional secretaries.

Towards the end of getting my views across and providing a forum for those who want to make points known, I am going to start a zine of the Atlantic Regional Secretary's, called Atlantic. It will not have a regular publishing schedule or subscription, but will be available to anyone for a SSAE and a dime. When an issue comes out, notice will appear in The POUCH and many other zines.

I hope all reading this will aid me in working to improve the services available to the hobby. One of the first items in Atlantic will be a new service to the hobby. I will attempt to compile a list of all zines with their publication schedule, form of duplication, subscription costs, game fees, average size, and the like. This should be a very valuable service to the hobby. Conrad von Metzke is probably going to be more instrumental to this service than I am. So in advance I want to thank him. The details have yet to be worked out, but it should be successful.

I now want to make a pitch to get you to join the IDA, or renew for 1974. This is the organization which keeps the hobby going. Through it such services as the Bordman Numbers, the Miller Numbers, the Orphan Games Project, the Game Insurance Project, and the Substitute Player Bank are run. It has published the IDA Handbook which had very useful and interesting articles in it, and is planning to publish more and better "books." I think it is clear that we all benefit from the actions of the IDA whether we belong or not, and that therefore we ought to support it by membership. If you join, you will receive the bi-monthly DIPLOMACY REVIEW which keeps you informed on what happens in the hobby and the IDA. You also receive discounts on publications like the Handbook. All you need to join for 1974 is \$2.00 Send your dues to Walt Buchanan, R.R. 3, Lebanon, Indiana.

If you like press, you'll adore K.35. This is a zine which runs over twenty pages long and is full of nothing but press. The game in it is almost incidental and is made up of seven of the best press writers in the world. So you really ought to sub. If you don't like press, you ought to sub so you can have a zine burning. The price is $\frac{1}{2}$ ¢ per printed page (that is 1¢ per two-sided sheet). Send Conrad von Metzke (P.O. Box 8342, San Diego, CA 92102) some money (preferably over \$2.00) and he'll keep the books. It's really good, and I recommend it.

Russia (Cary Fulbright, -1) ASev (-Arm), ABer (-Pru), AWar, AStP. owns: Mos, StP, ~~Scr~~, War (3) removes: AWar

Turkey (Michael Hansen) ACon-Bul, AIon-Gre, FAegSFion-Gre. owns: Ank, Con, Smy (3) no builds

ENGLAND IS MURDERED; NO STATE FUNERAL ANNOUNCED

73-3 (1973BY) Fall 1903

Austria-Hungary (Jamie Adams) AGal-War, ATyr-Vie, AVen-Rom (-Tyr or Tri), ASer-Bud, FTri-Adr, FGre. owns: Bud, Tri, Vie, Gre, Scr, War (6)

England (Kirby Welch, 1) no moves received. ANwy(elim.), FStP(NC)(elim.), FYor, FSka. owns: ~~Edi~~, Liv, Lon, Nwy (3) no builds received.

France (Bill Cossum) no moves received. APic, APar, AGas, FMar, FTng. owns: Bre, Mar, Par, Por, Spa (5) no builds

Germany (Duncan Smith, 1) AMun-Bur, ABelSAMun-Bur, AHolSABel, ABoh-Mun, FDen-Ska, FNth-Nwy. owns: Ber, Kie, Mun, Bel, Den, Hol, Nwy (7) builds: FK

Italy (Douglas Dick, 1) APieSARom-Ven, ARom-Ven, FTun-Ion. owns: Nap, Rom, Ven, Tun (4) builds: FNap

Russia (Gil Neiger, -1) FBoth-StP(SC), ALivSFBoth-StP, ASweSFNth-Nwy. owns: StP, Swe, War (2) removes: ASwe

Turkey (John Arensmeyer, 1) no moves received. AMos, AUkr, FTyr, FMed, FBla. owns: Ank, Con, Smy, Mos, Sev (5) no builds received.

All who sent in moves voted for the draw. If those who did not send in moves do not send in moves next turn with no votes on the draw, the game will be declared a draw.

The POUCH

c/o Nicholas A. Ulanov
60 East 8th Street
New York, N.Y. 10003

address correction requested

